

# **A Sybil-Proof Distributed Hash Table**

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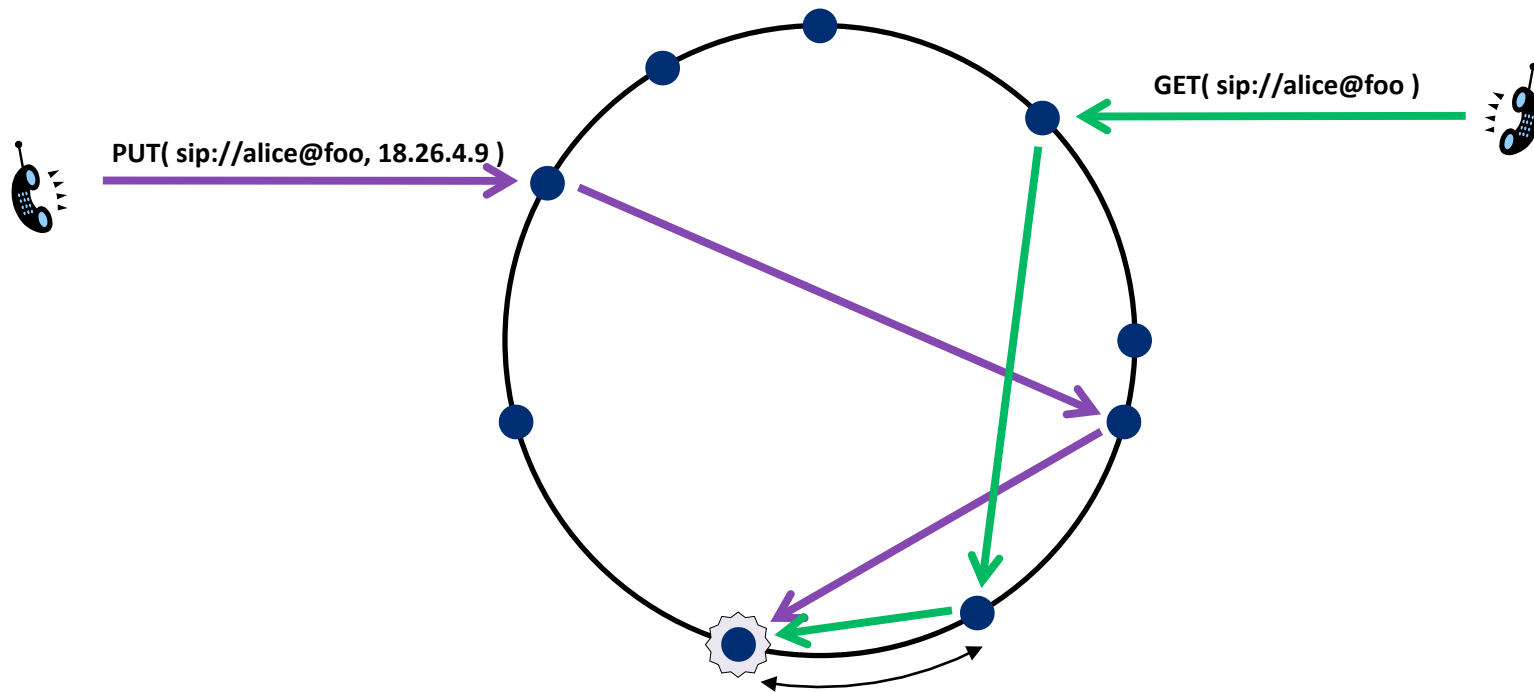
28 April 2010

NSDI

<http://pdos.csail.mit.edu/whanau/slides.pptx>

# Distributed Hash Table

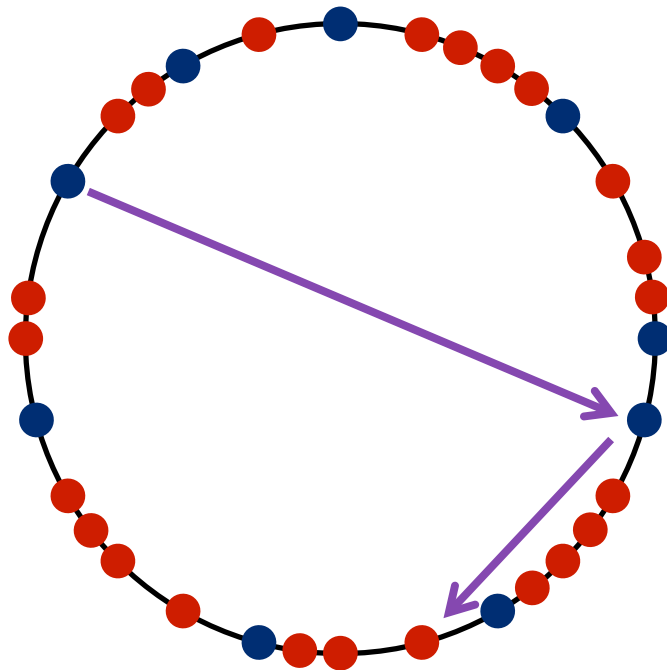
- Interface:  $PUT(key, value)$ ,  $GET(key) \rightarrow value$
- Route to peer responsible for key



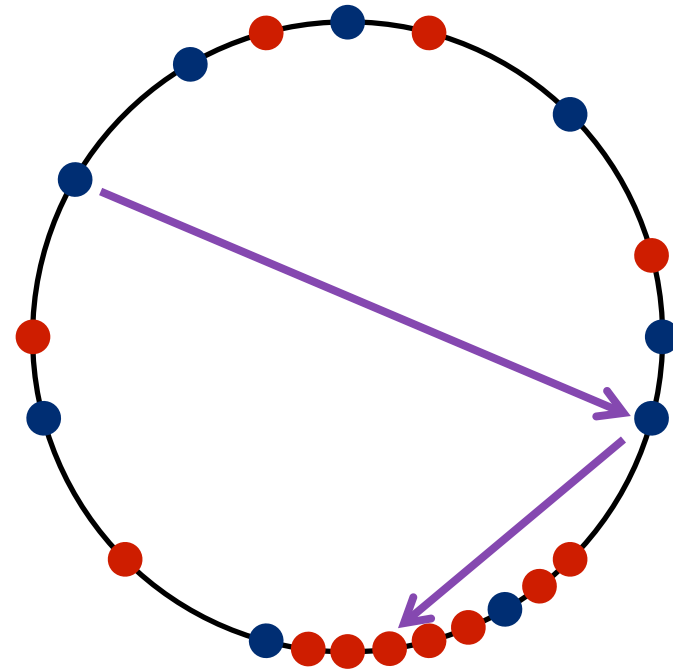
# The Sybil attack on open DHTs

- Create many pseudonyms (Sybils), join DHT
- Sybils join the DHT as usual, disrupt routing

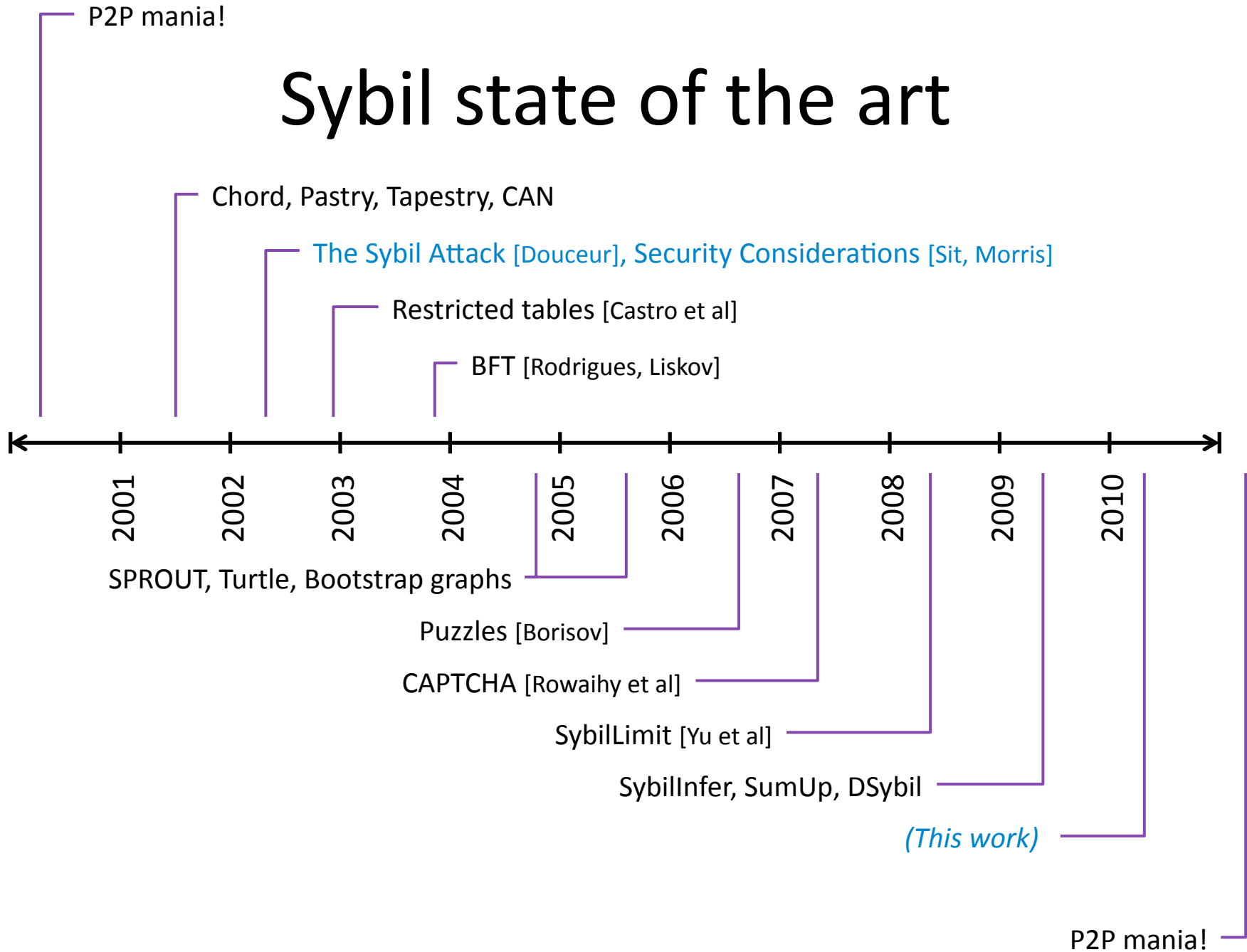
Brute-force attack



Clustering attack



# Sybil state of the art



# Contribution

- Whānau: an efficient Sybil-proof DHT protocol
  - GET cost:  $O(1)$  messages, one RTT latency
  - Cost to build routing tables:  $O(\sqrt{N} \log N)$  storage/bandwidth per node (for  $N$  keys)
  - Oblivious to number of Sybils!
- Proof of correctness
- PlanetLab implementation
- Large-scale simulations vs. powerful attack

# Division of labor

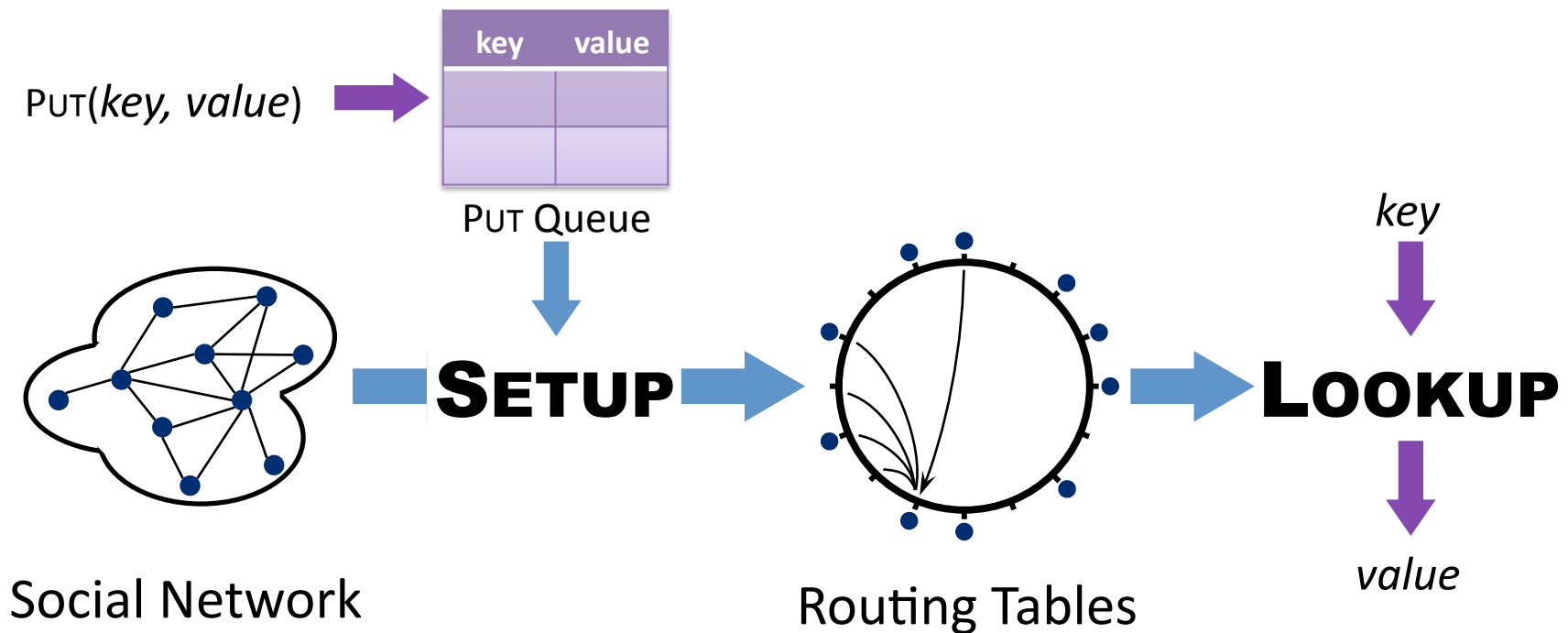
- Application provides **integrity**
- Whānau provides **availability**
- E.g., application signs values using private key
- Proc GET(*key*):
  - Until valid *value* found:
    - Try *value* = LOOKUP(*key*)
    - Repeat

# Approach

- Use a social network to limit Sybils
  - Addresses brute-force attack
- New technique: *layered identifiers*
  - Addresses clustering attacks

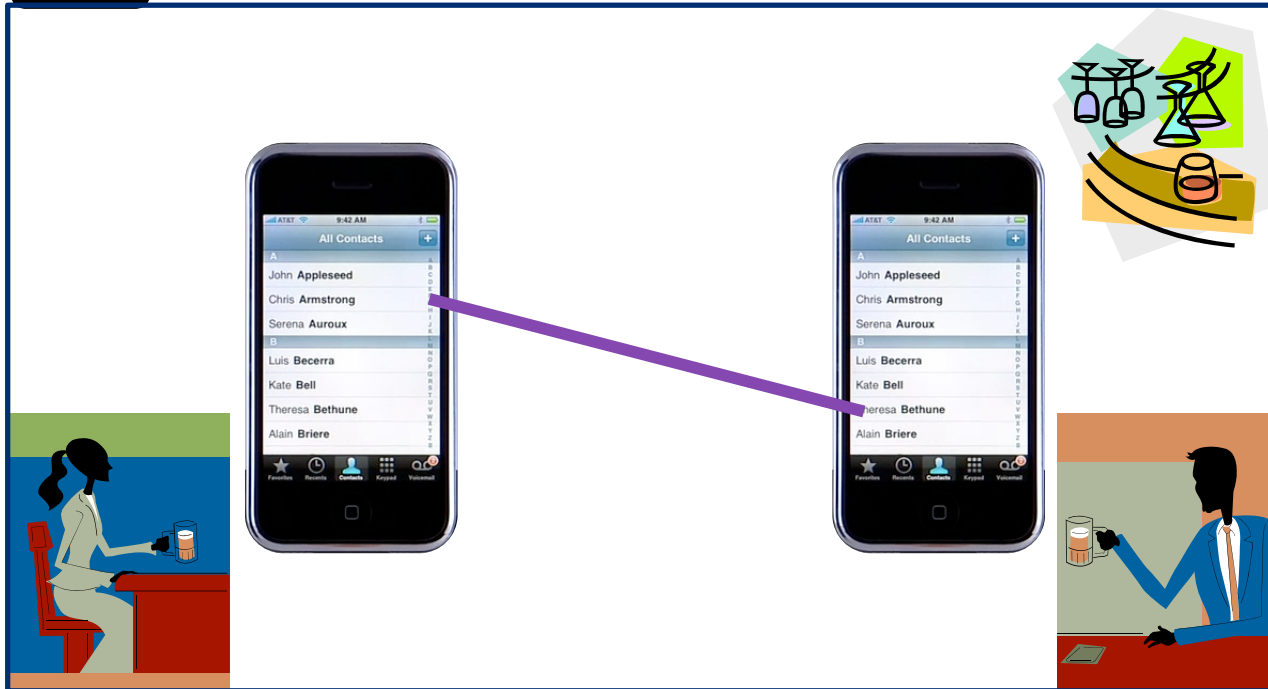
# Two main phases

- SETUP: periodically build tables using social links
- LOOKUP: use tables to route efficiently

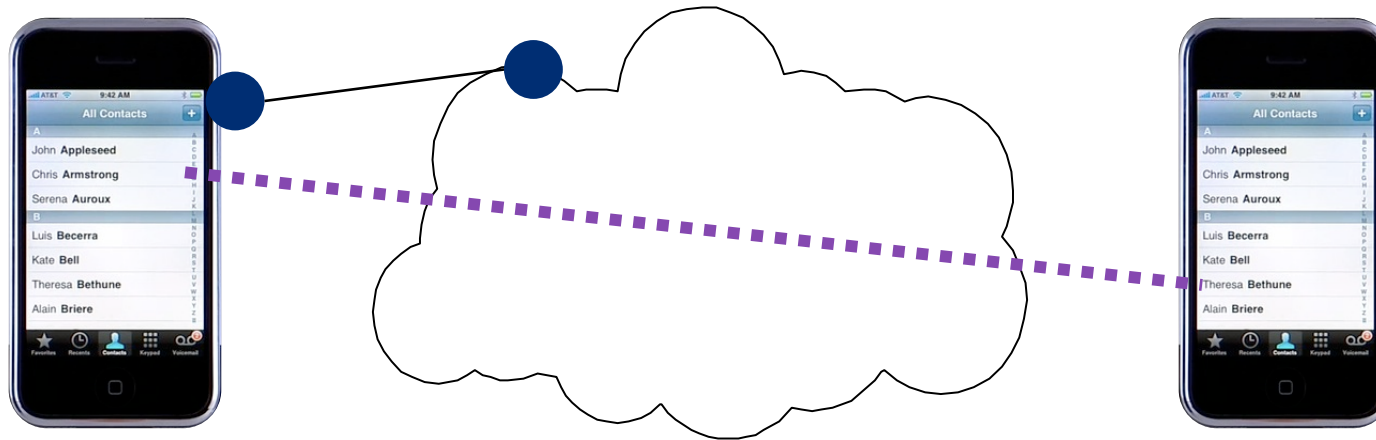




# Social links created



# Social links maintained over Internet

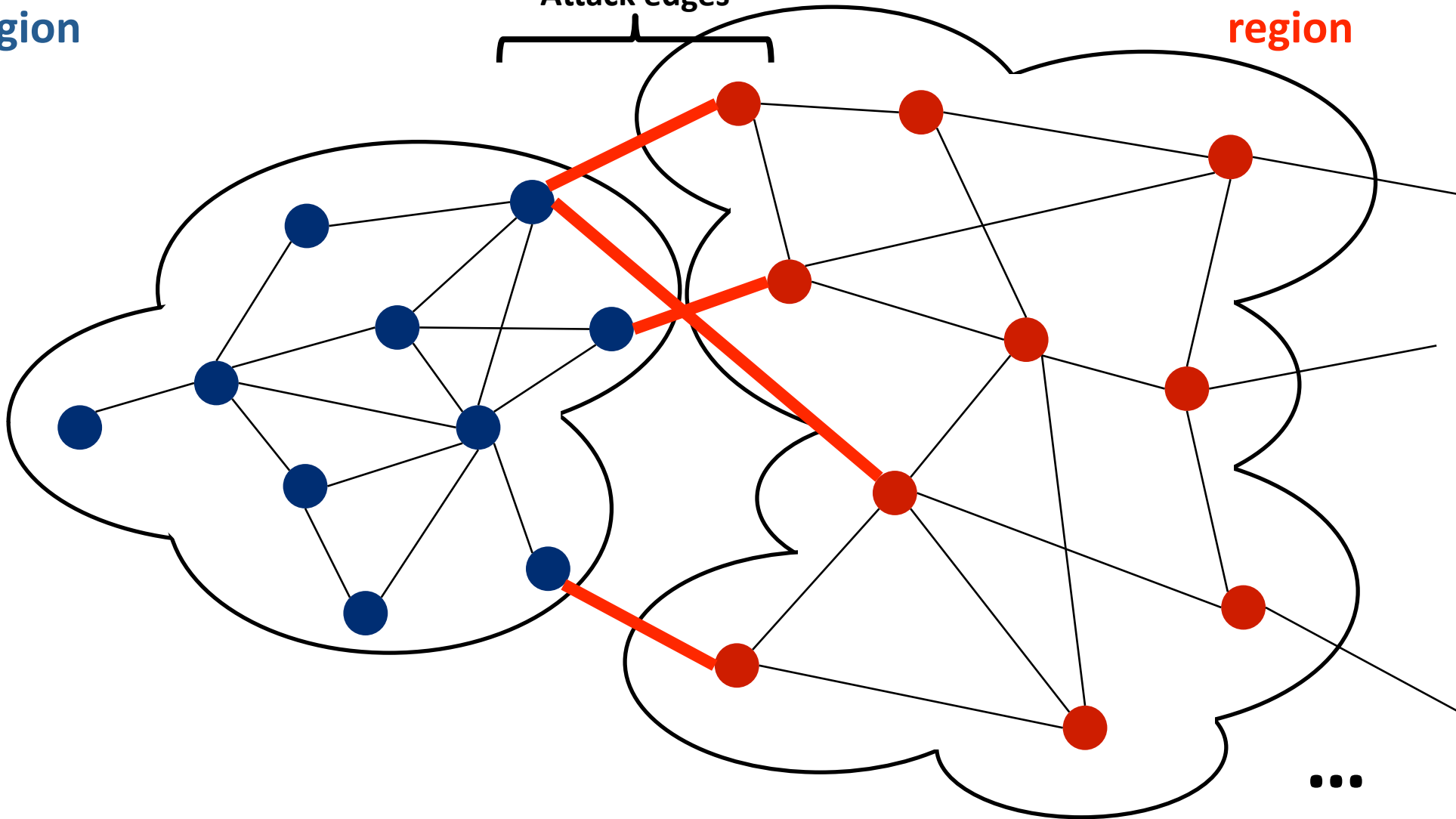


# Social network

Honest  
region

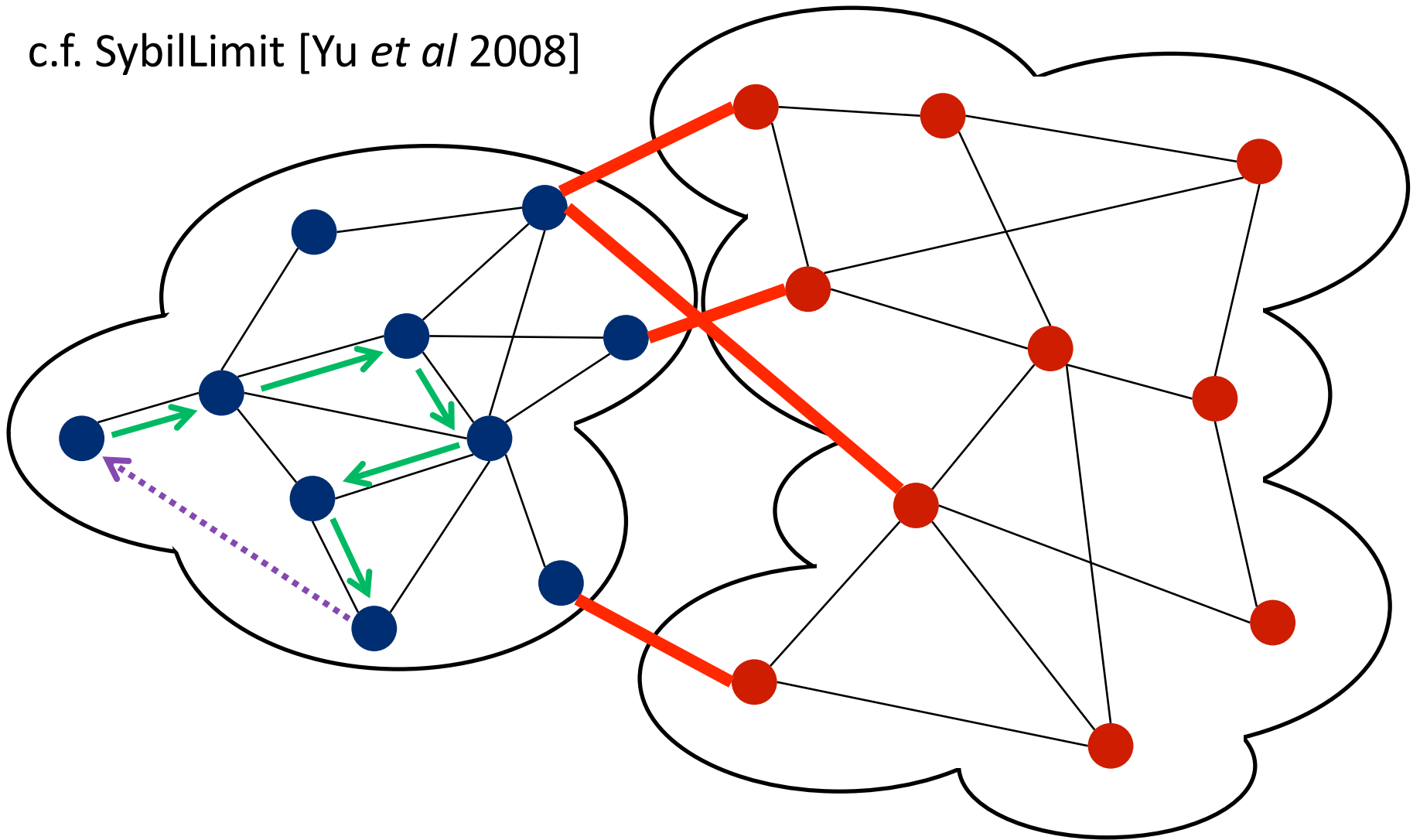
Sybil  
region

Attack edges



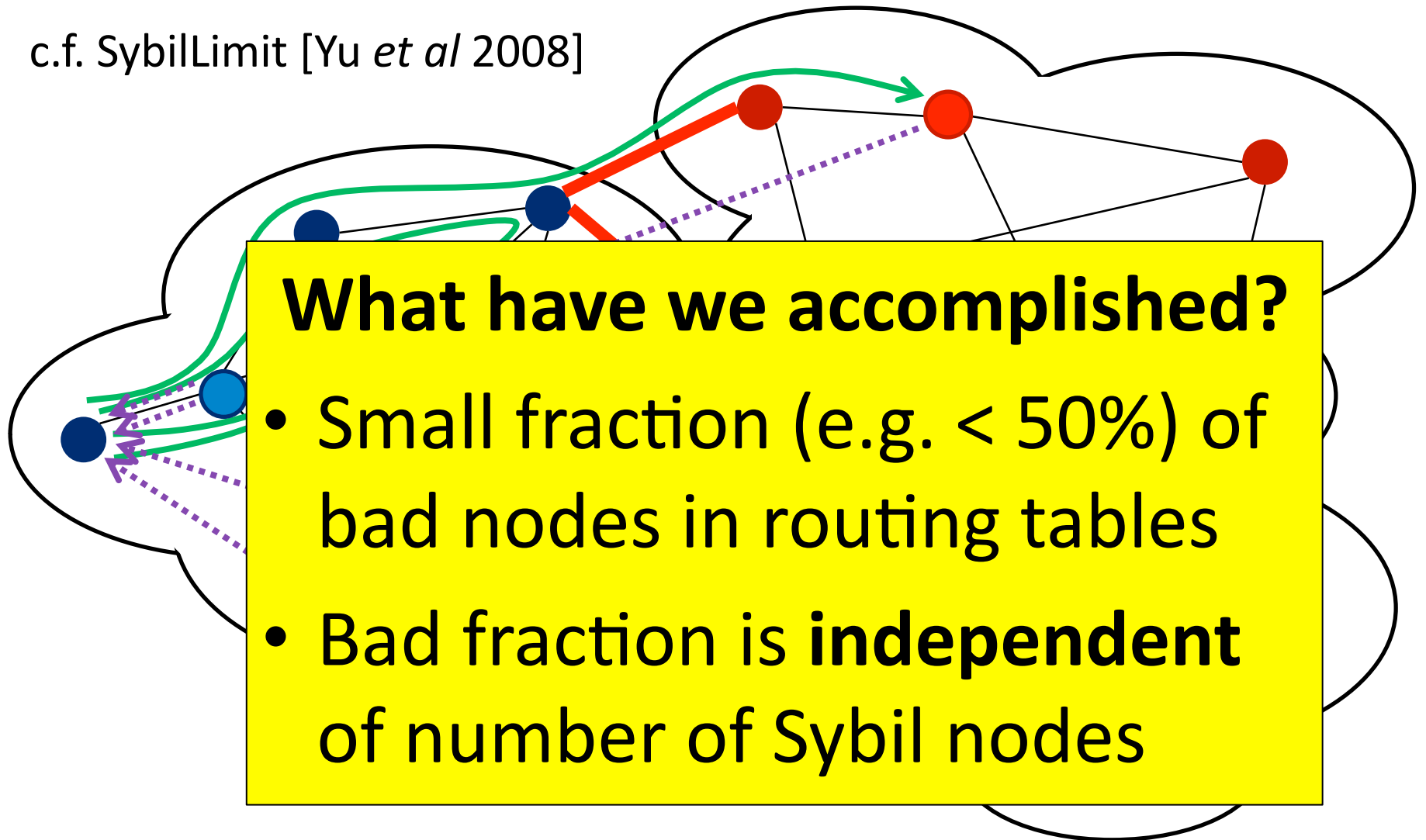
# Random walks

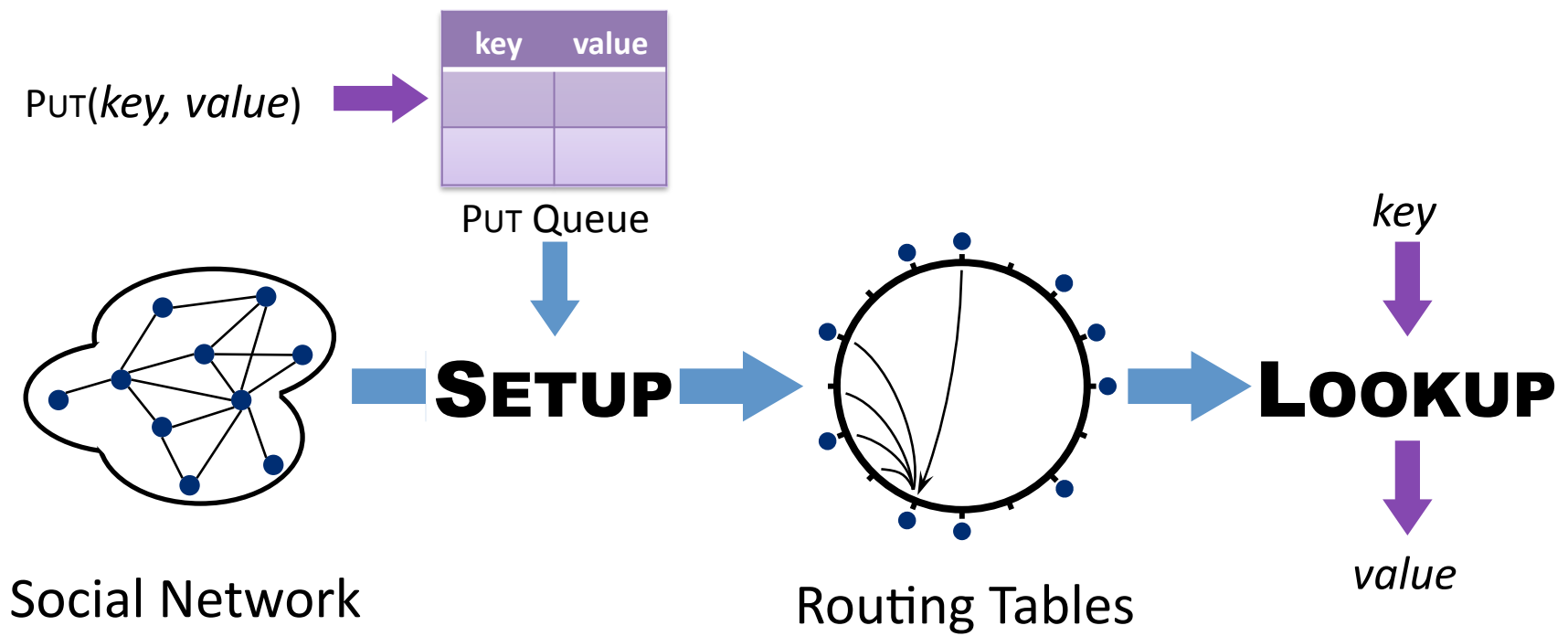
c.f. SybilLimit [Yu *et al* 2008]



# Building tables using random walks

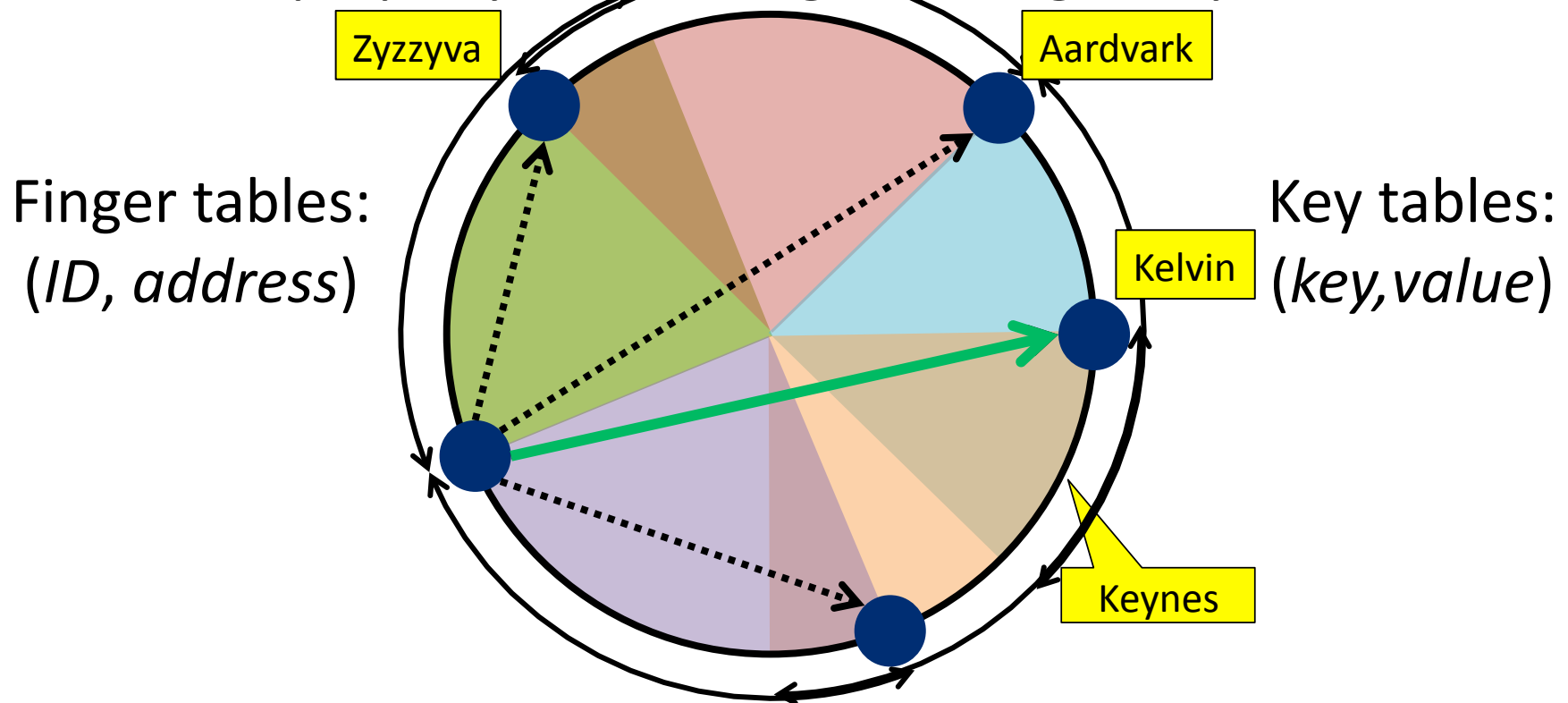
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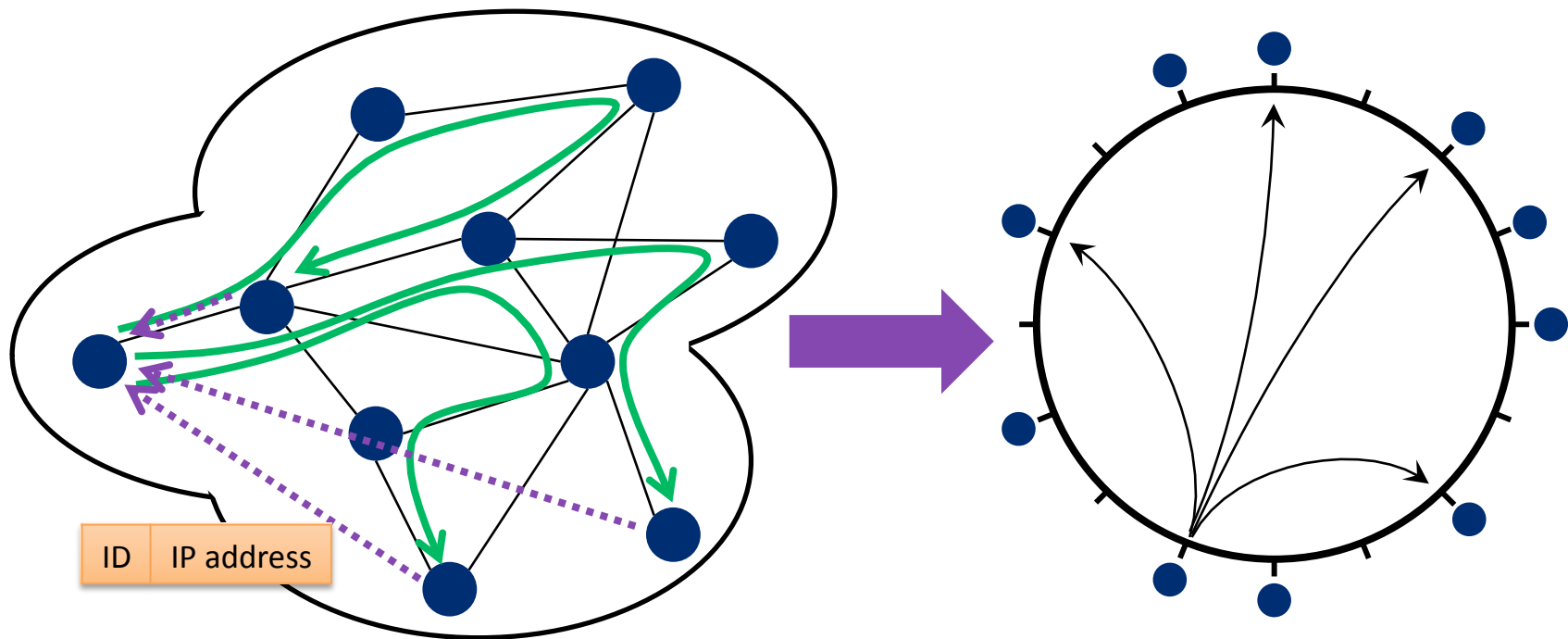
# Routing table structure

- $O(\sqrt{n})$  fingers and  $O(\sqrt{n})$  keys stored per node
- Fingers have random IDs, cover all keys WHP
- Lookup: query closest finger to target key



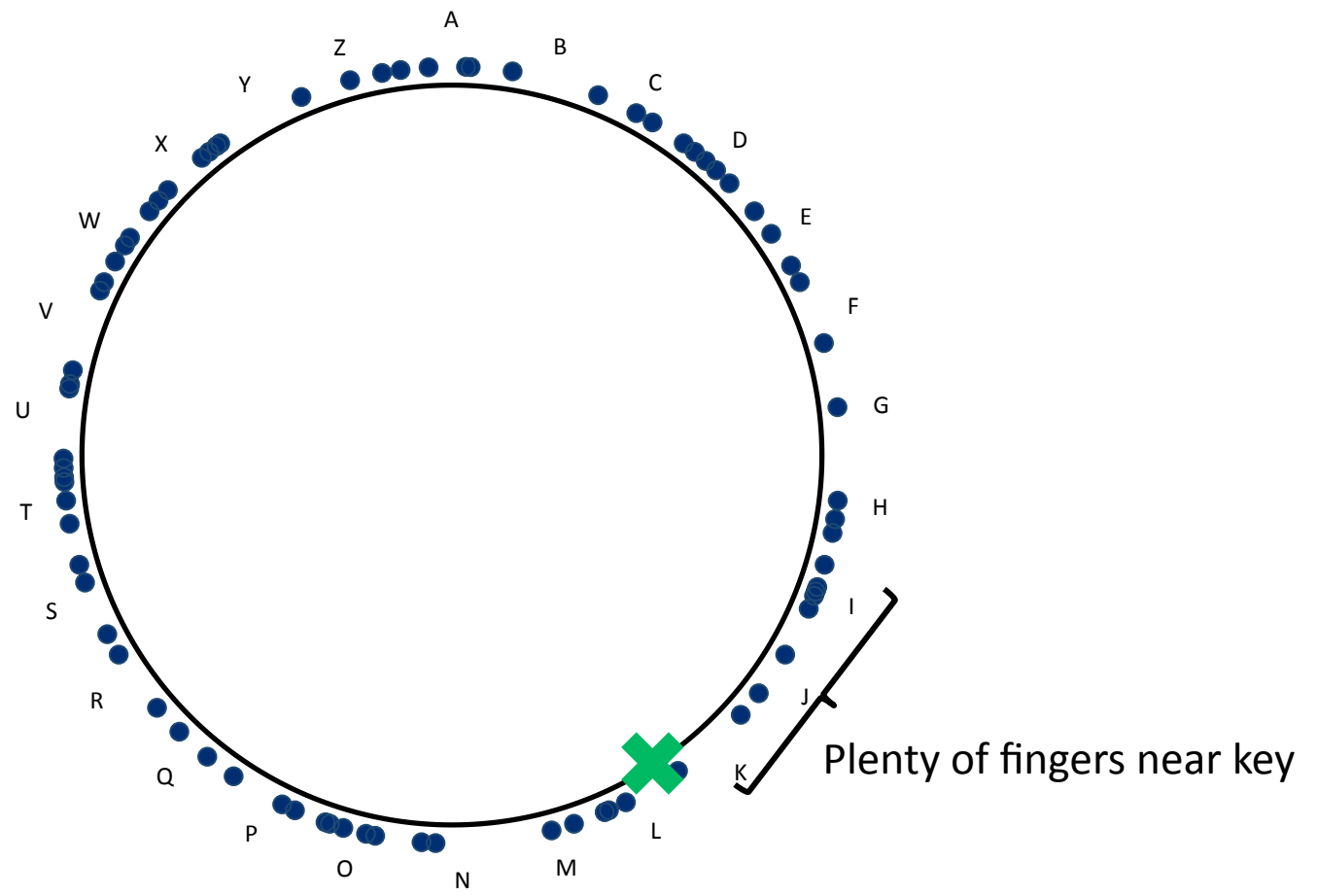
# From social network to routing tables

- Finger table: randomly sample  $O(\sqrt{n})$  nodes
- Most samples are honest

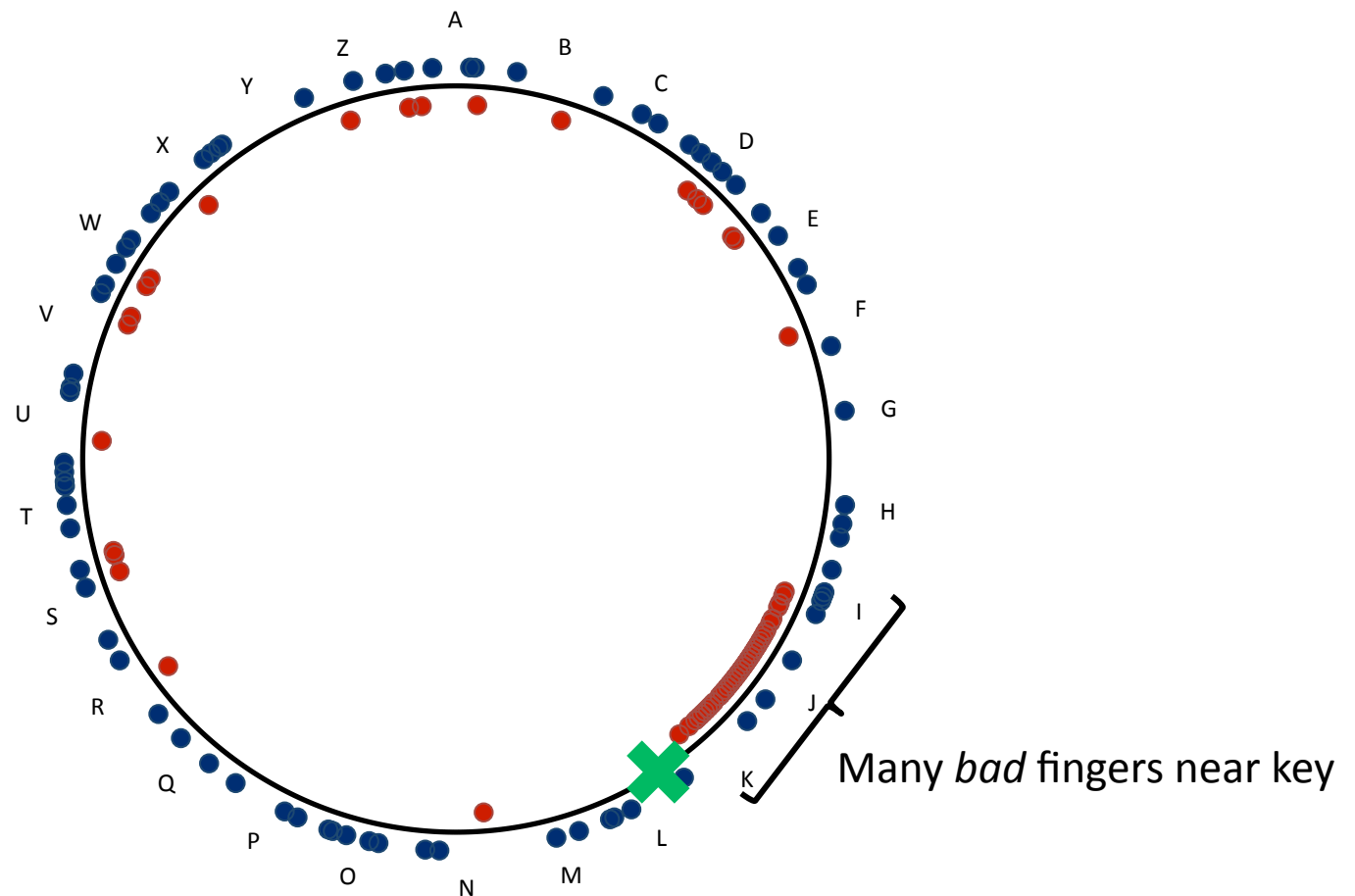




# Honest nodes pick IDs uniformly

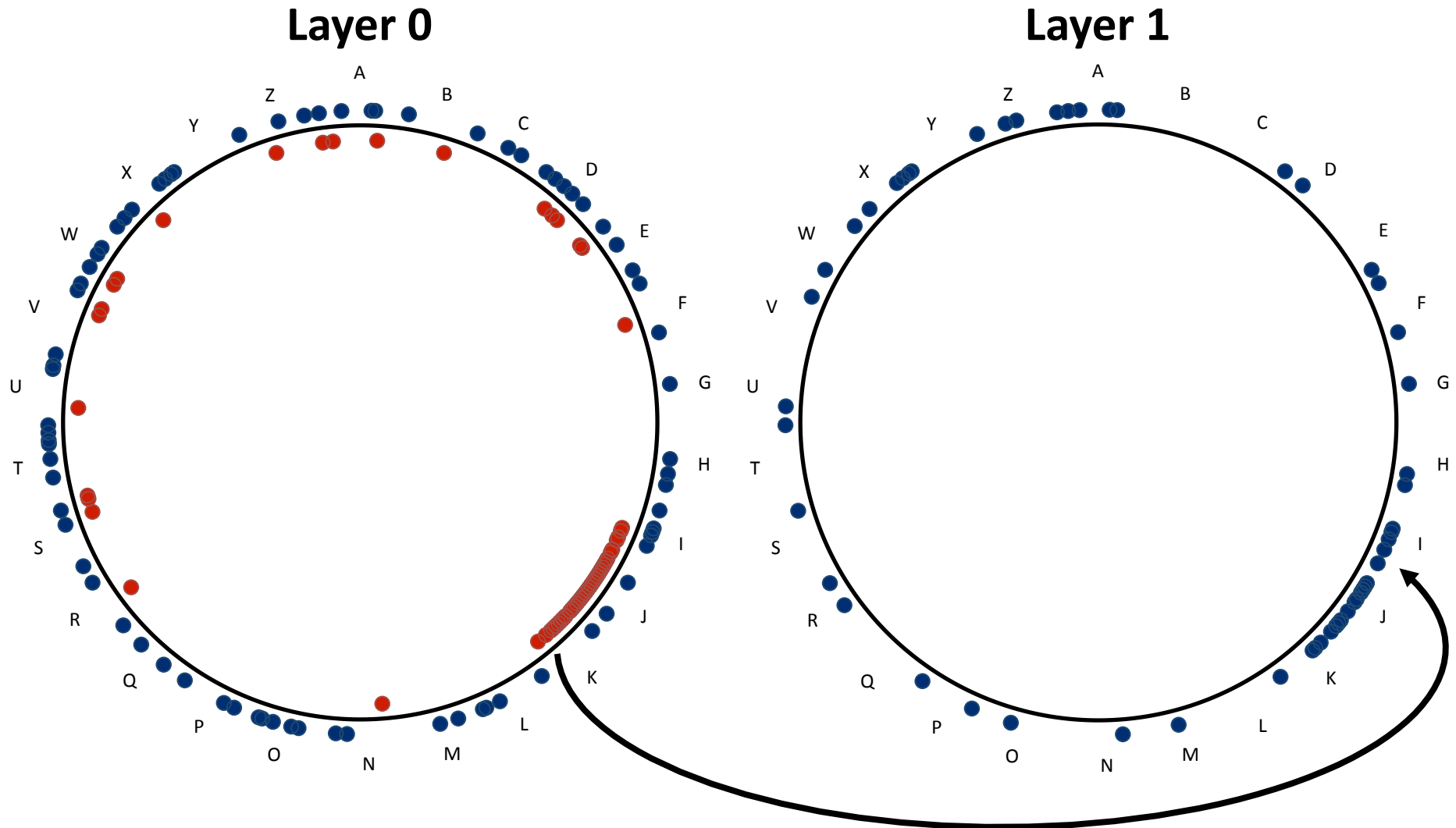


# Sybil ID clustering attack

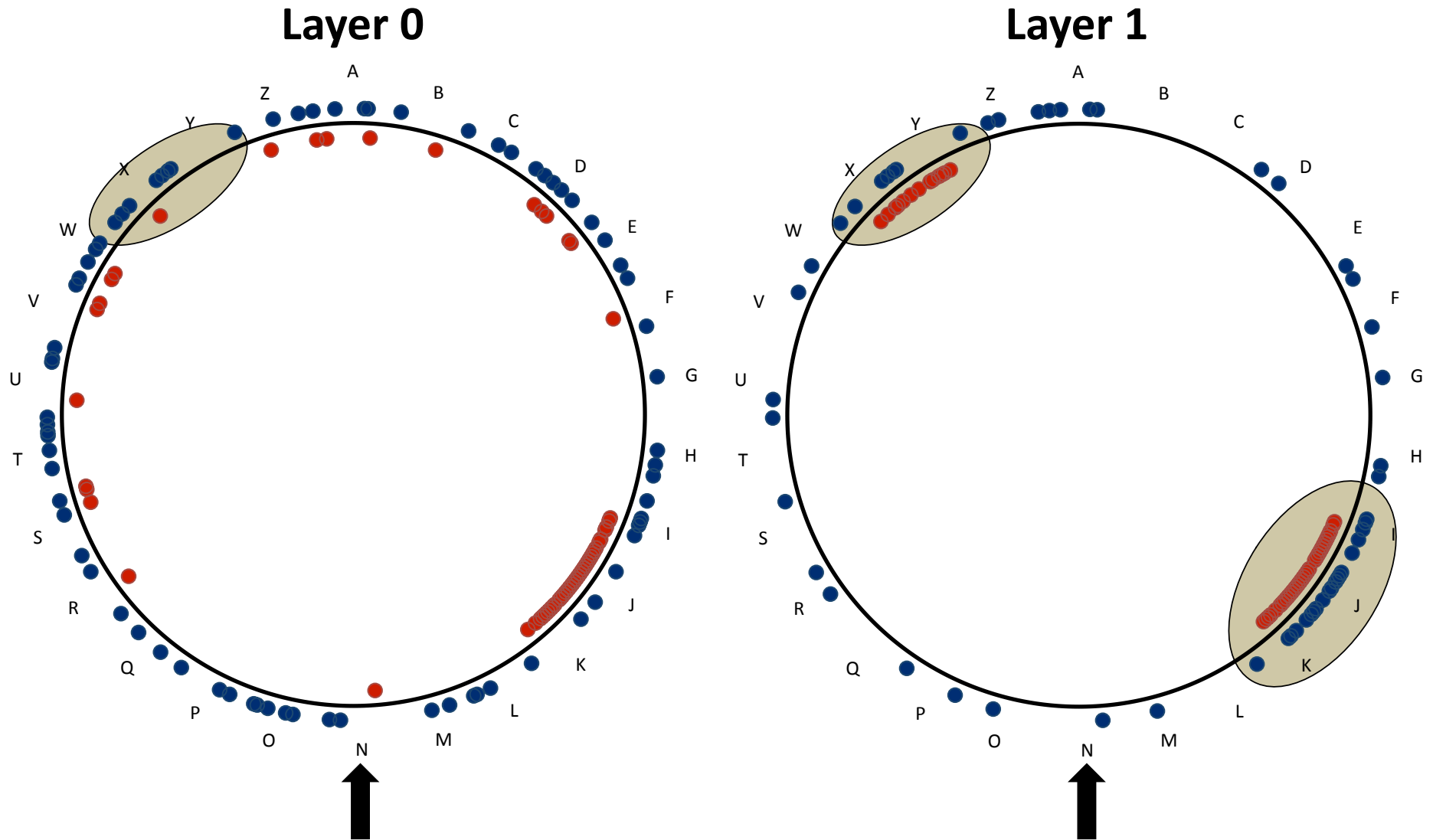


[Hypothetical scenario: 50% Sybil IDs, 50% honest IDs]

# Honest layered IDs mimic Sybil IDs

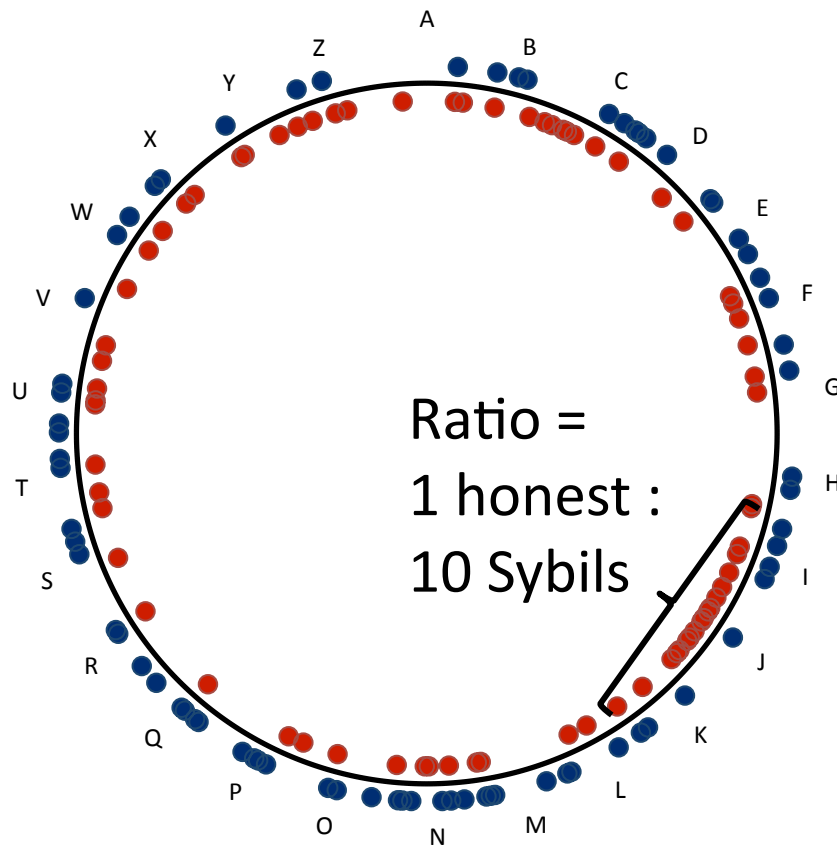


# Every range is balanced in some layer

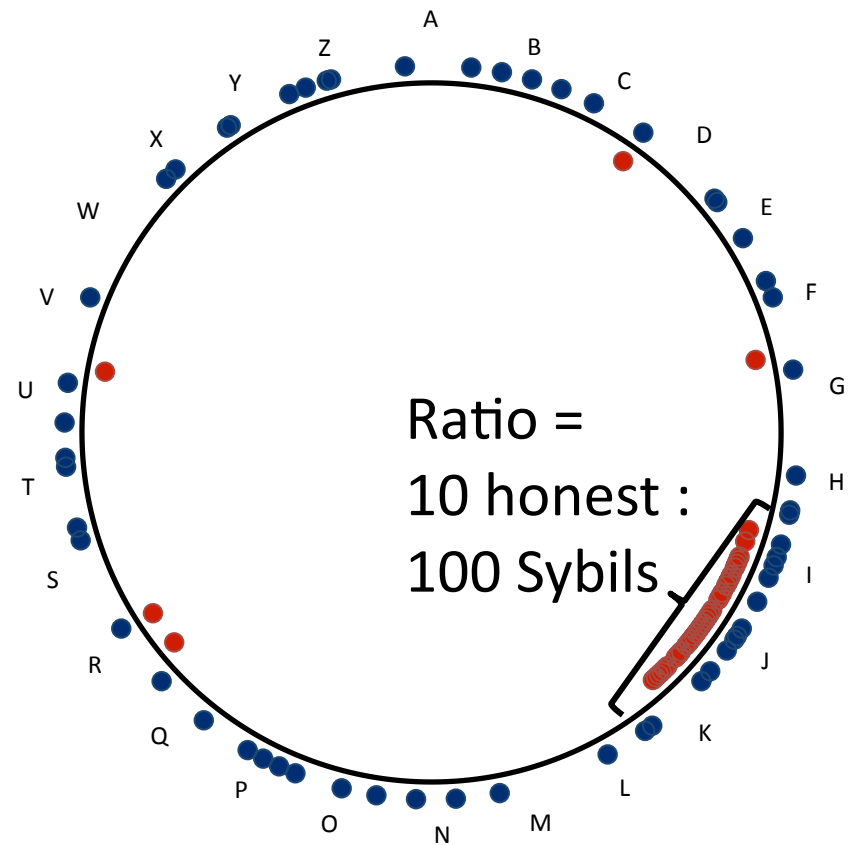


# Two layers is not quite enough

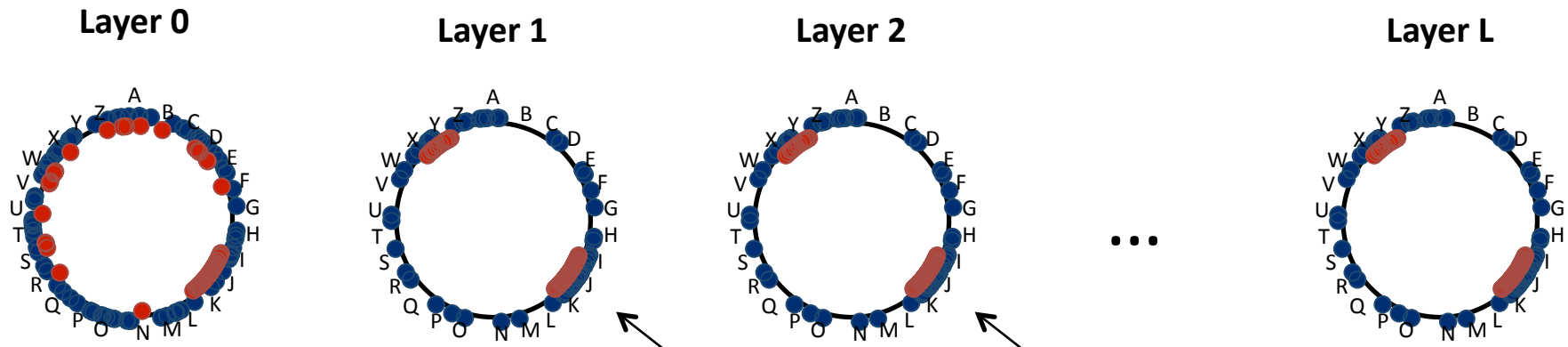
Layer 0



Layer 1



# Log n parallel layers is enough



- log n layered IDs for each node
- Lookup steps:
  1. Pick a random layer
  2. Pick a finger to query
  3. GOTO 1 until success or timeout

# Main theorem: secure DHT routing

If we run Whānau's SETUP using:

1. A social network with walk length =  $O(\log n)$  and number of attack edges =  $O(n/\log n)$
2. Routing tables of size  $\Omega(\sqrt{N} \log N)$  per node

Then, for any input key and all but  $\epsilon n$  nodes:

- Each lookup attempt (i.e., coin flip) succeeds with probability  $\Omega(1)$
- Thus  $\text{GET}(key)$  uses  $O(1)$  messages (expected)

# Evaluation: Hypotheses

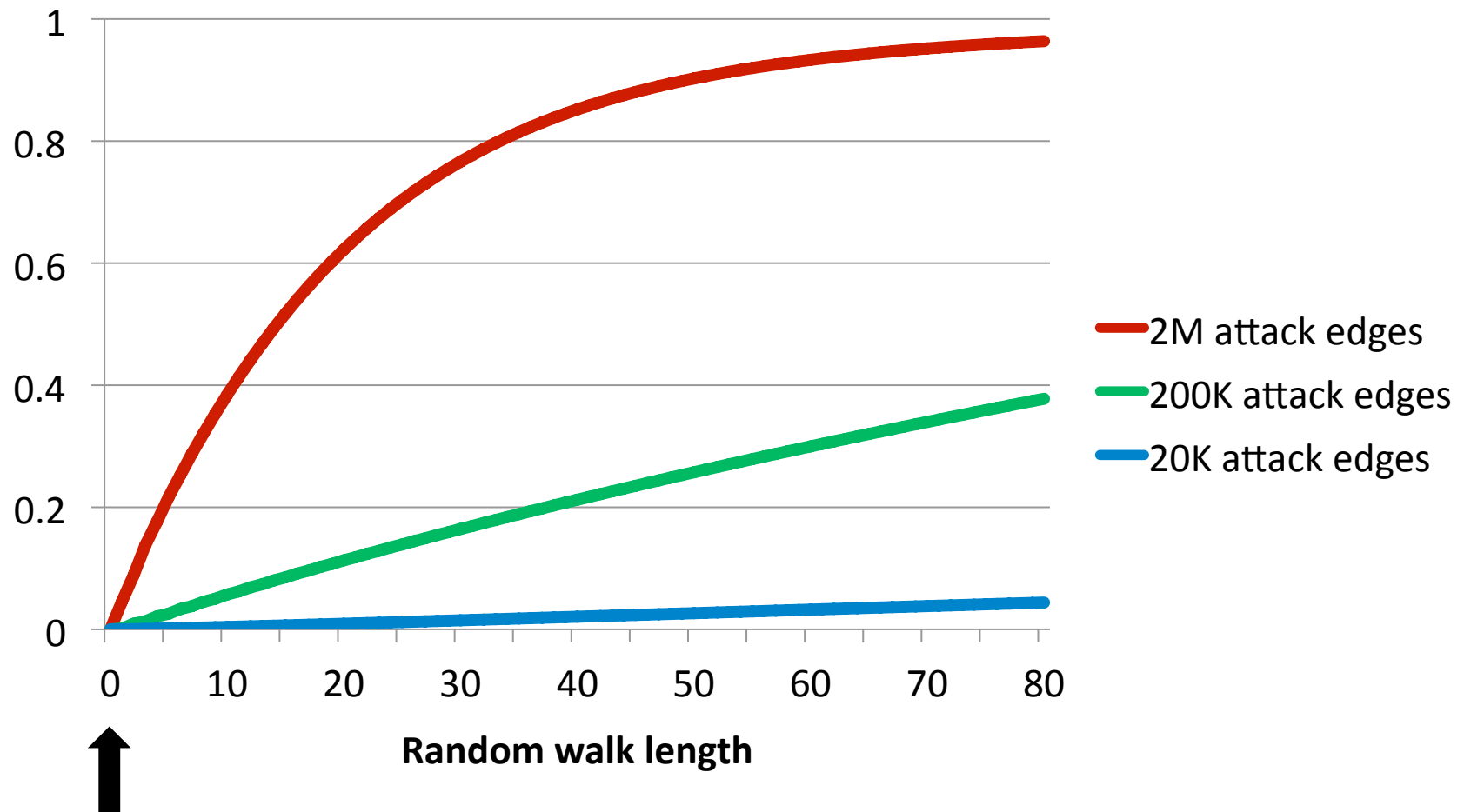
1. Random walk technique yields good samples
2. Lookups succeed under clustering attacks
3. Layered identifiers are necessary for security
4. Performance scales the same as a one-hop DHT
5. Whānau handles network failures and churn



# Method

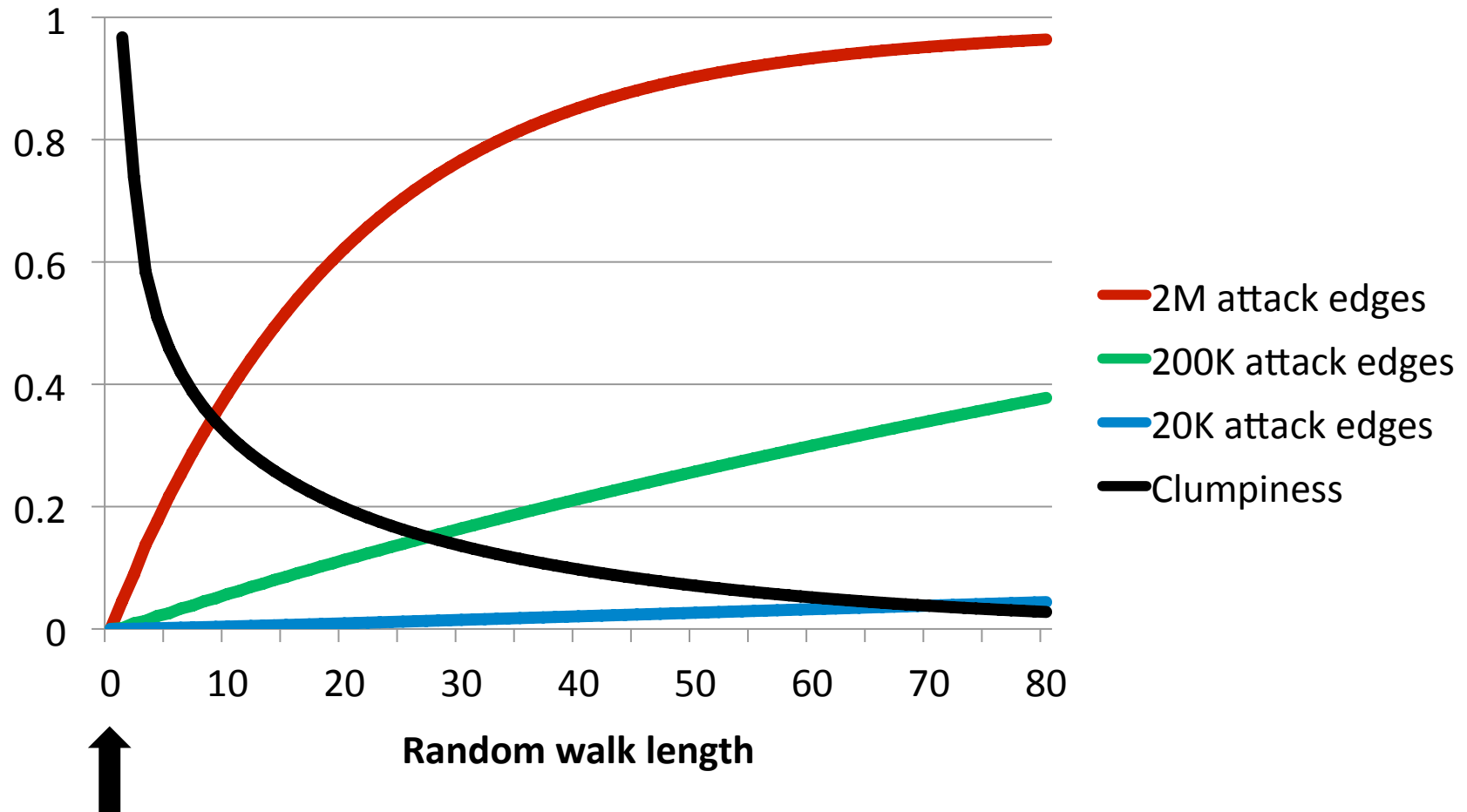
- Efficient message-based simulator
  - Social network data spidered from Flickr, Youtube, DBLP, and LiveJournal (n=5.2M)
  - Clustering attack, varying number of attack edges
- PlanetLab implementation

# Escape probability



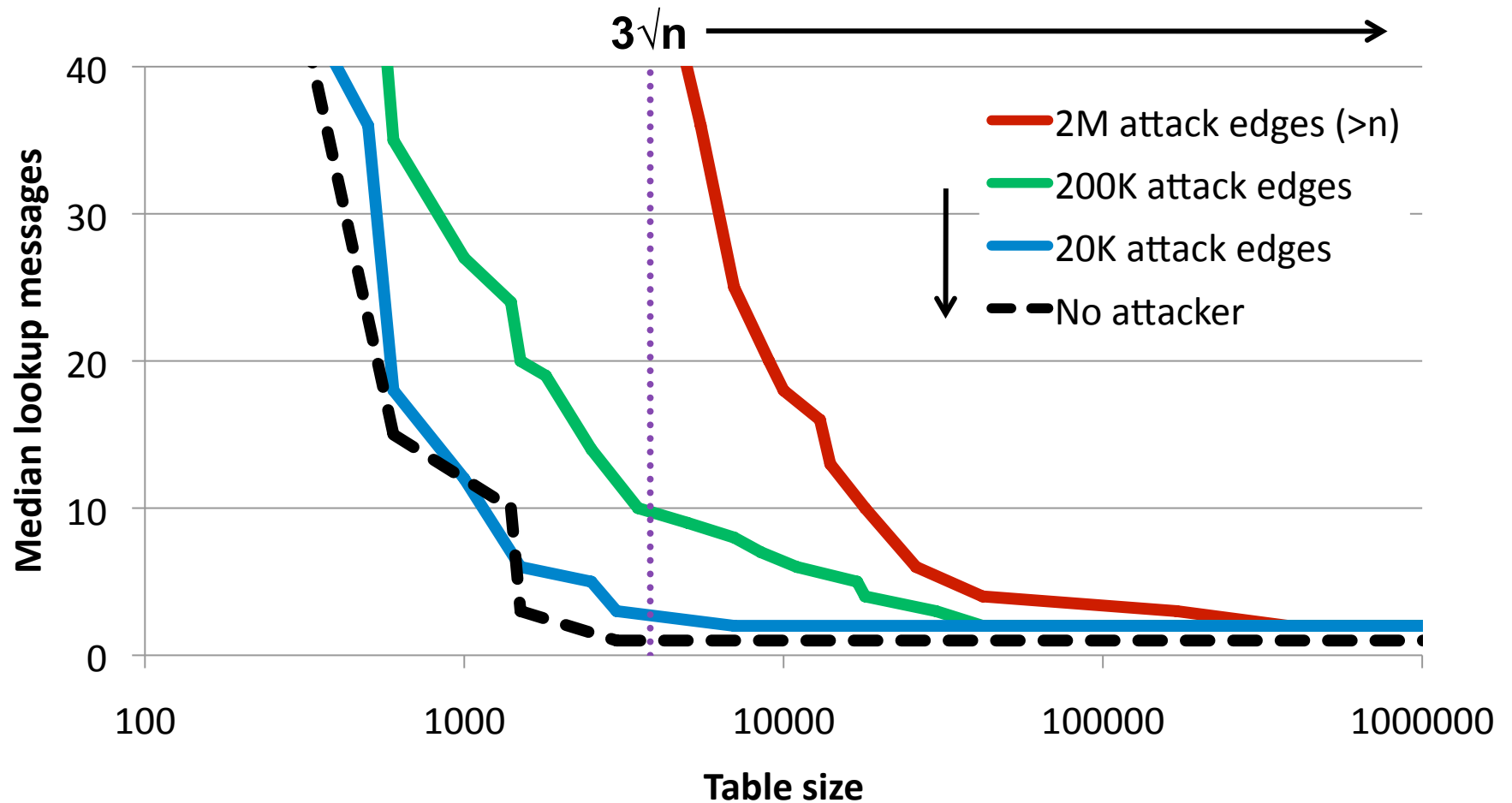
[Flickr social network:  $n \approx 1.6M$ , average degree  $\approx 9.5$ ]

# Walk length tradeoff



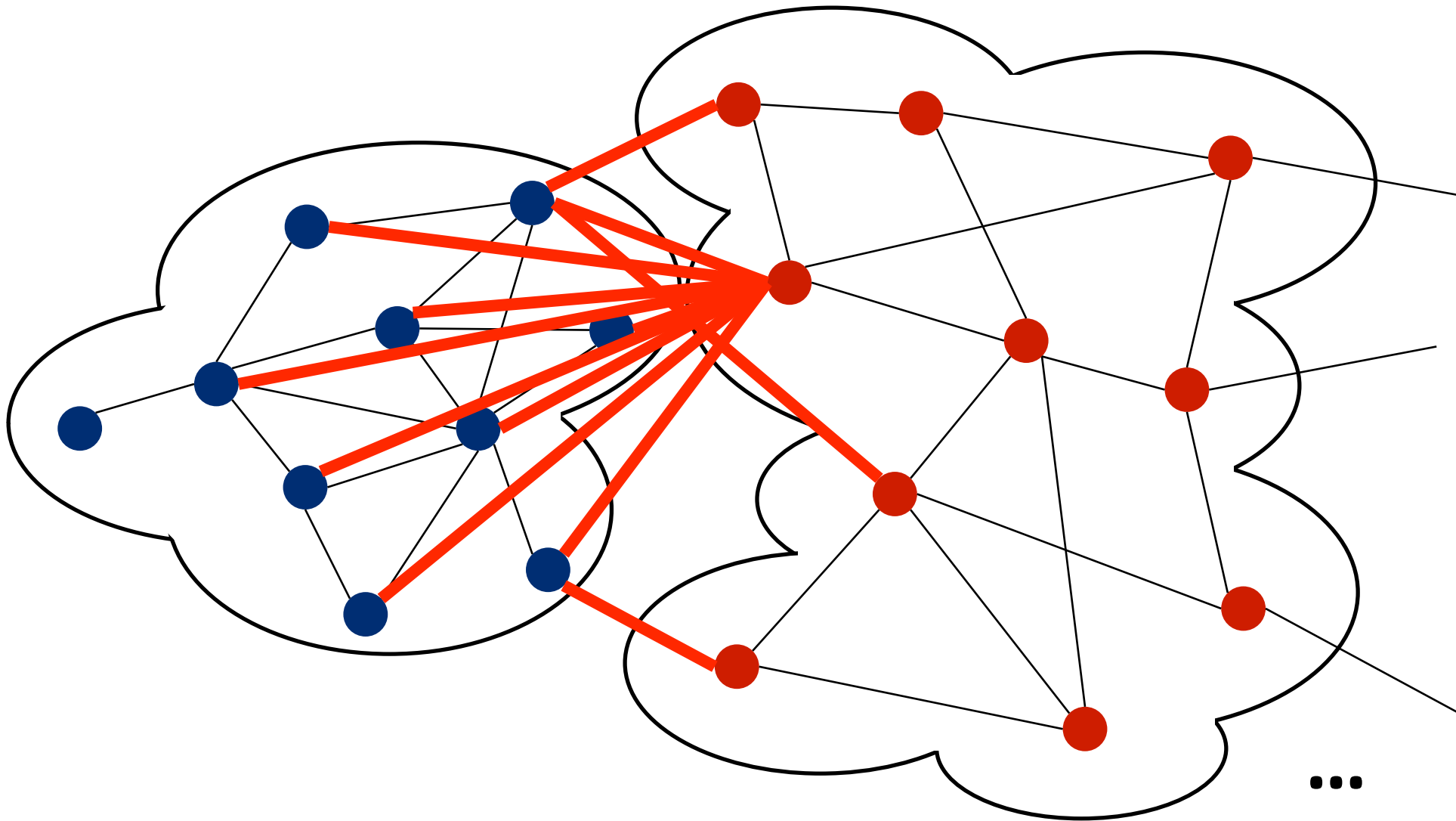
[Flickr social network:  $n \approx 1.6M$ , average degree  $\approx 9.5$ ]

# Whānau delivers high availability



[Flickr social network:  $n \approx 1.6\text{M}$ ,  $3\sqrt{n} \approx 4000$ ]

Everything rests on the model...



# Contributions

- Whānau: an efficient Sybil-proof DHT
  - Use a social network to filter good nodes
  - Resist up to  $O(n/\log n)$  attack edges
  - Table size per node:  $O(\sqrt{N} \log N)$
  - Messages to route:  $O(1)$
- Introduced layers to combat clustering attacks